

FIG. 2

GENERAL PURPOSE
QUICK LOOKUP CODES
SYSTEM SESSION STATE VARIABLES
TEXTUAL INFORMATION TO DISPLAY FOR CURRENTLY PLAYING RECORDING

FIG. 4

		N EL	MOVEMENT ELAPSED TIME	.NT TIME		ABS	ABSOLUTE TIME FOR POINT CONTENT	ME FOR TENT	
MOVEMENT NO.	POINT	MIN.	SEC.	FRAME	0	P MIN.	P SEC.	P FRAME	•

FIG. 3

PRIOR ART

FIG. 5

DISC ARTIST	
DISC TITLE	
DISC TRACK TITLE #1	
DISC TRACK TITLE #2	
• • •	
DISC TRACK TITLE #N	
DISC RELATED URL	
SYSTEM LOCATION	-

